

ソースです。

- ・見たままです。
- ・8bit (64kbyte 以内) 専用。
- ・コピペミスがあるかも。エラーがでたら直してください。
- ・ライセンスは NYSL で。

```
#include <stdio.h>
#include <stdlib.h>

#define LINEMAX 0x100

/* pseudo memory space */
unsigned char memory[0x10000] ; /* 64Kbyte Space */

/* hex to decimal converter */
static int hextoint(char a)
{
    if ((a >= '0') && (a <= '9')) return a - '0' ;
    if ((a >= 'A') && (a <= 'F')) return a - 'A' + 0x0A ;
    if ((a >= 'a') && (a <= 'f')) return a - 'a' + 0x0A ;
    return 0 ;
}

static int hex2toint(char *a)
{
    return (hextoint(a[0]) * 0x10 + hextoint(a[1])) ;
}

static int hex4toint(char *a)
{
    return (hextoint(a[0]) * 0x1000 + hextoint(a[1]) * 0x100 + hextoint(a[2])*0x10 + hextoint(a[3]))
;
}

void main(int argc,char *argv[])
{
    char line[LINEMAX] ;
    unsigned int memtop,memend,i ;
    FILE *fpi,*fpo ;

    memend = 0x0000 ; /* end address of output coe file */

    printf("Intel HEX to Xilinx memory initfile converter (8bit)%n",argv[0]) ;

    /* help message */
    if (argc < 3) {
        fprintf(stderr,"%s [infile.hex] [outfile.coe]%n",argv[0]) ;
        exit(-1) ;
    }

    /* open input file */
    if ((fpi = fopen(argv[1],"r")) == NULL) {
        fprintf(stderr,"Can't open input file [%s]%n",argv[1]) ;
        exit(-1) ;
    }

    /* read hex file and distribute bits */
    while(fgets(line,LINEMAX,fpi) != NULL) {
        unsigned int reclen,recofs,rectyp ;

        /* +0123456789A */
        /* :LLOO00TTDD...DDCC[CR] */
        /* LL - Data Count */
        /* 0000 - Offset Address */
        /* TT - Record Type, 00 : DATA , 01 : END , ignore other types */

        /* [0] is always ':' */
        if (line[0] != ':') continue ;

        /* [1,2] is record length */
```

```

reclen = hex2toint(&line[1]) ;
if (reclen == 0) continue ;

/* [3,4,5,6] is record offset */
recofs = hex4toint(&line[3]) ;

/* [7,8] is recore type */
rectyp = hex2toint(&line[7]) ;
if (rectyp != 0) continue ; /* 01 is END but ignore here */

/* write one record to pseudo memory (no error check :-) */
for (i = 0; i < reclen; i++) {
    int data ;
    data = hex2toint(&line[9+i*2]) ;
    memory[recofs] = (unsigned char)data & 0xFF;
    if (recofs > memend) memend = recofs ;
    recofs ++ ;
}
fclose(fpi) ;

#define DEBUG
#ifdef DEBUG
/* dump memory map (for DEBUG) */
printf("Memory Content is ...%n") ;
for (i = 0; i <= memend; i += 16) {
    unsigned int j ;
    printf("%04X :", i) ;
    for (j = i; (j < i + 16) && (j <= memend); j++) {
        printf(" %02X", memory[j]) ;
    }
    printf("%n") ;
}
#endif

/* open output file */
if ((fpo = fopen(argv[2], "w")) == NULL) {
    fprintf(stderr, "Can't open output file [%s]%n", argv[2]) ;
    exit(-1) ;
}

/* Output .coe format */
fprintf(fpo, "MEMORY_INITIALIZATION_RADIX= 16 ;%n") ;
fprintf(fpo, "MEMORY_INITIALIZATION_VECTOR= ") ;
for (i = 0; i <= memend; i += 16) {
    unsigned int j ;
    fprintf(fpo, "%n") ;
    for (j = i; j < i + 16; j++) {
        fprintf(fpo, "%02X", memory[j]) ;
        if (j == memend) break ;
        fprintf(fpo, ", ") ;
    }
}
fprintf(fpo, ", ") ;
fclose(fpo) ;
}

```